

ML Detection with Blind Linear Prediction for Differential Space-Time Block Code Systems

**Seree Wanichpakdeedecha, Kazuhiko Fukawa,
Hiroshi Suzuki, Satoshi Suyama**

Tokyo Institute of Technology



Background

STBC (Space-Time Block Codes)



DSTBC (Differential Space-Time Block Codes)

Differential Detection

- **Merit:** Channel estimation is not required.
- **Demerit:** Degradation of BER under static condition (3 dB E_b/N_0)

Linear Prediction Detection

- Suppressing the above degradation
- Tracking fast fading

Conventional : need fading information or training

Proposal: *Blind Linear Prediction (BLP) Detection*

- Perform linear prediction without fading info. nor training

Linear Prediction: *Conventional vs. Proposal*

Conventional

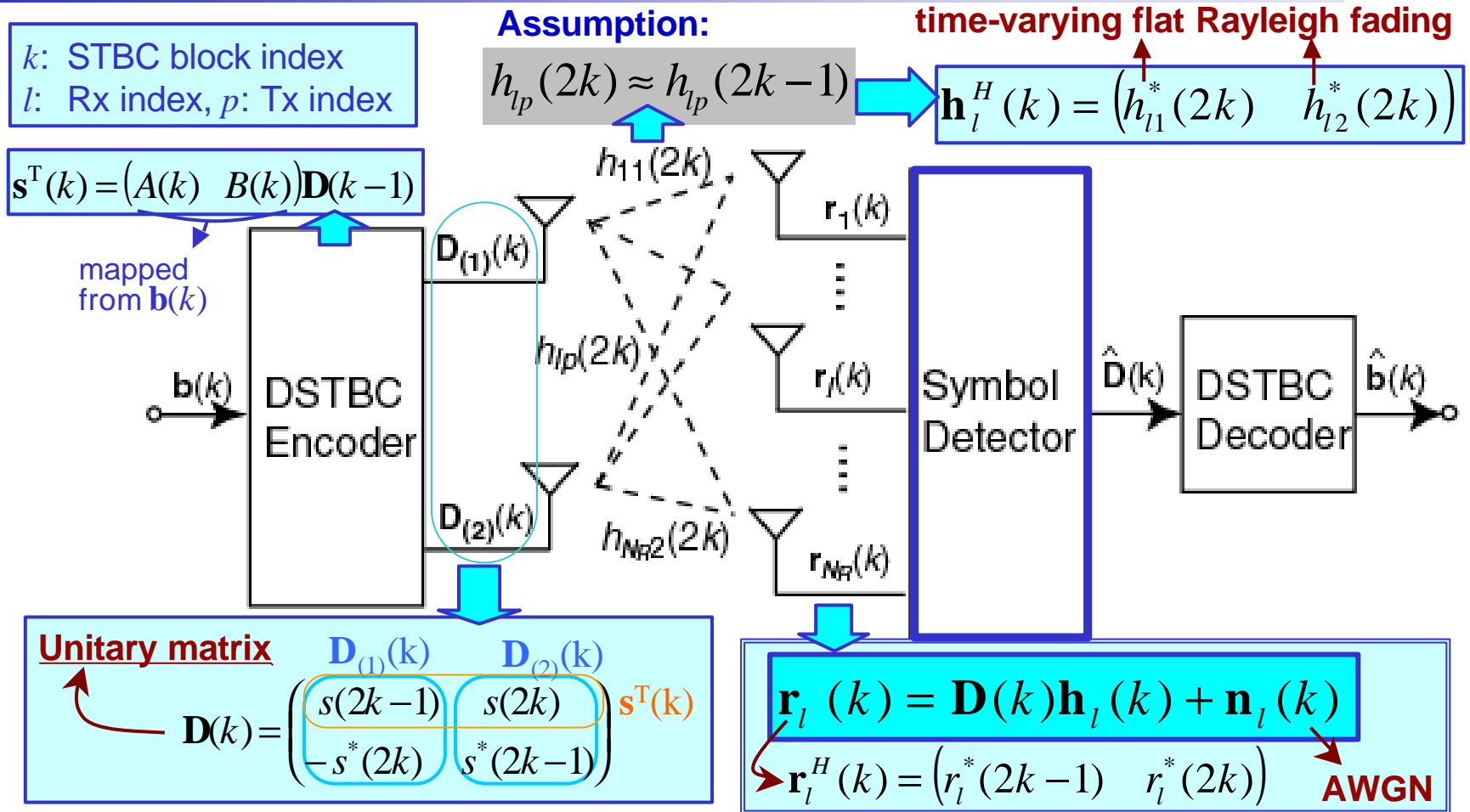
- Yule-Walker Equation
 - Require **information on $f_D T$** and **SNR**
- RLS algorithm
 - Adaptively update the coefficients
 - Might need a lot of **training symbols** for accurate parameter estimation



Proposal

- Blind Linear Prediction (BLP)
 - Determine constant prediction coefficients by the method of Lagrange multipliers.
 - Does **NOT** need knowledge of
 1. $f_D T$
 2. SNR
 3. Training sequences

Signal Model



ML Detection with Linear Prediction

■ Maximum Likelihood Detection:

Log likelihood function:

$$L = - \sum_{l=1}^{N_R} \sum_k \left\| \mathbf{D}_n^H(k) \mathbf{r}_l(k) - \hat{\mathbf{h}}_l(k) \right\|^2$$

$\mathbf{D}_n(k)$: the n -th candidate of the unitary matrix $\mathbf{D}(k)$

$\hat{\mathbf{h}}_l(k)$: the estimate of $\mathbf{h}_l(k)$

$$\mathbf{D}^H(k) \mathbf{r}_l(k) = \mathbf{h}_l(k) - \underbrace{\mathbf{D}^H(k) \mathbf{n}_l(k)}$$

autocorrelation = autocorrelation of $\mathbf{n}_l(k) = 2\mathbf{s}_n^2$

■ Linear Prediction:

$\hat{\mathbf{h}}_l(k)$ is approximated as

$$\hat{\mathbf{h}}_l(k) = \sum_{m=1}^M c_m \mathbf{D}_n^H(k-m) \mathbf{r}_l(k-m)$$

M : order of the prediction
 $\{c_m\}$: prediction coefficients

Blind criteria to determine $\{c_m\}$

Log-Likelihood function

$$L = - \sum_{l=1}^{N_R} \sum_k \|\mathbf{e}_l(k)\|^2$$

$$\mathbf{e}_l(k) = \mathbf{D}^H(k) \mathbf{r}_l(k) - \sum_{m=1}^M c_m \mathbf{D}^H(k-m) \mathbf{r}_l(k-m)$$

Criteria: minimize $\langle \|\mathbf{e}_l(k)\|^2 \rangle$

$$\mathbf{e}_l(k) = \left[\mathbf{D}^H(k) \mathbf{n}_l(k) - \sum_{m=1}^M c_m \mathbf{D}^H(k) \mathbf{n}_l(k-m) \right] + \left[\mathbf{h}_l(k) - \sum_{m=1}^M c_m \mathbf{h}_l(k-m) \right]$$

$\mathbf{B}_l(k)$

Noise minimization

= zero
(a constraint of h_l , AR process)

$$\min \langle \|\mathbf{B}_l(k)\|^2 \rangle = 2\mathbf{s}_n^2 \left(1 + \sum_{m=1}^M |c_m|^2 \right) \Rightarrow \min \sum_{m=1}^M |c_m|^2 = \mathbf{c}^H \mathbf{c}$$

$\mathbf{c}^H = (c_1, c_2, \ominus, c_M)$

Modified constraints of $\{c_m\}$

From the channel constraints,



$$\mathbf{h}_l(k) = \sum_{m=1}^M c_m \mathbf{h}_l(k-m)$$

Taylor series expansion

$$\mathbf{h}_l(k-m) = \sum_{q=0}^{q_1} \frac{(-2m)^q}{q!} \mathbf{h}_l^{(q)}(k)$$

q_1 : degree of the polynomial approximation

Modified Constraints:

$$\mathbf{c}^H \mathbf{b}_0 = 1$$

$$\mathbf{c}^H \mathbf{b}_q = 0, \quad 1 \leq q \leq q_1$$

$$\mathbf{b}_0^H = (1, 1, \ominus, 1);$$

$$\mathbf{b}_q^H = ((-2)^q \quad (-4)^q \quad \ominus \quad (-2M)^q)$$

The Solutions of $\{c_m\}$

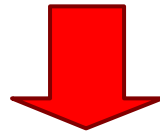
- The minimization of
- under the constraints

$$\mathbf{c}^H \mathbf{c}$$

$$\mathbf{c}^H \mathbf{b}_0 = 1$$

$$\mathbf{c}^H \mathbf{b}_q = 0, \quad 1 \leq q \leq q_1$$

can be solved by using the method of Lagrange multipliers.

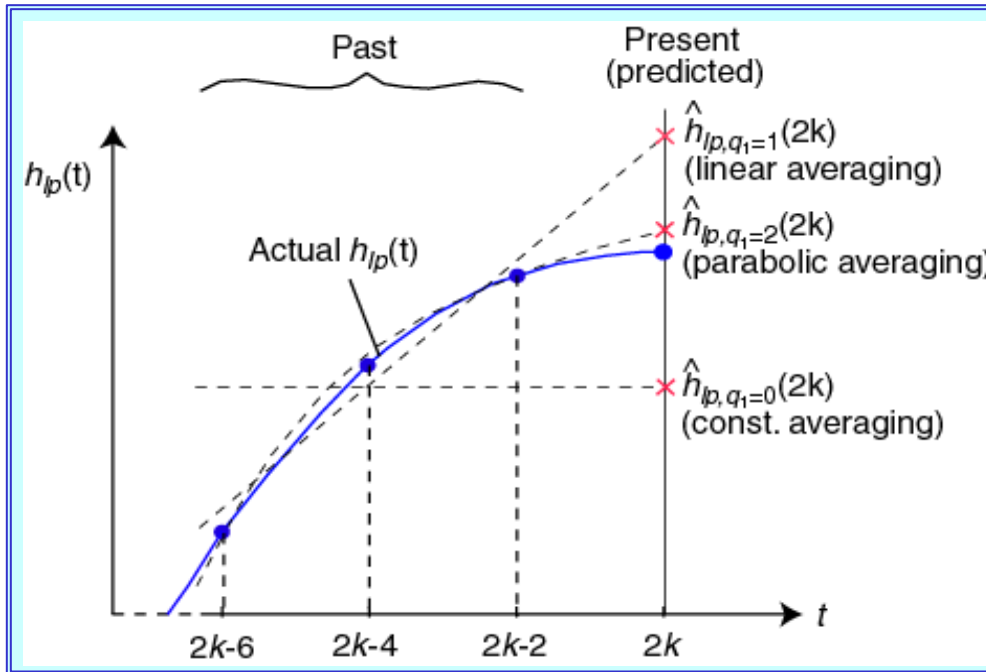


The solution of the coefficients:

$$\mathbf{c} = \sum_{q=0}^{q_1} (\mathbf{B}_{q_1}^{-1})_{q+1,1} \mathbf{b}_q$$

$$(\mathbf{B})_{ij} = \mathbf{b}_{i-1}^H \mathbf{b}_{j-1}, \quad 1 \leq i, j \leq q_1 + 1$$

Solutions Analysis



The solutions:

$$\mathbf{C} = \sum_{q=0}^{q_1} (\mathbf{B}_{q_1}^{-1})_{q+1,1} \mathbf{b}_q$$

$M = 3$ $\left\{ \begin{array}{l} q_1 = 0 \rightarrow \text{Constant ave.} \\ q_1 = 1 \rightarrow \text{Linear ave.} \\ q_1 = 2 \rightarrow \text{Parabolic ave.} \end{array} \right.$

Larger q_1 \rightarrow Prediction of h_{ip} becomes more accurate

trade-off

However..

Larger q_1 \rightarrow $\{c_m\}$ has larger variance (due to increasing constraints)

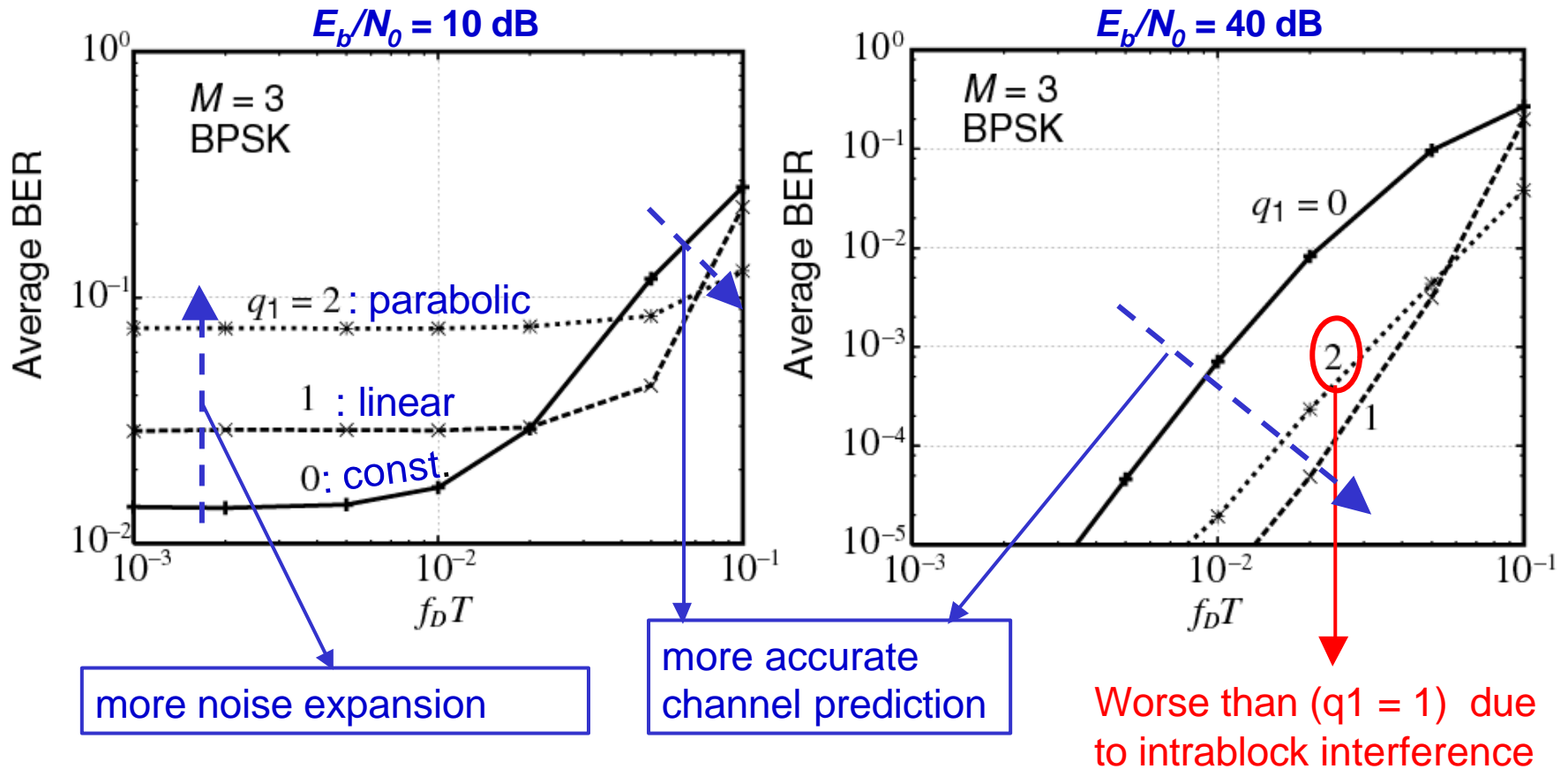
Larger $\sum_{m=1}^M |c_m|^2$

More noise expansion

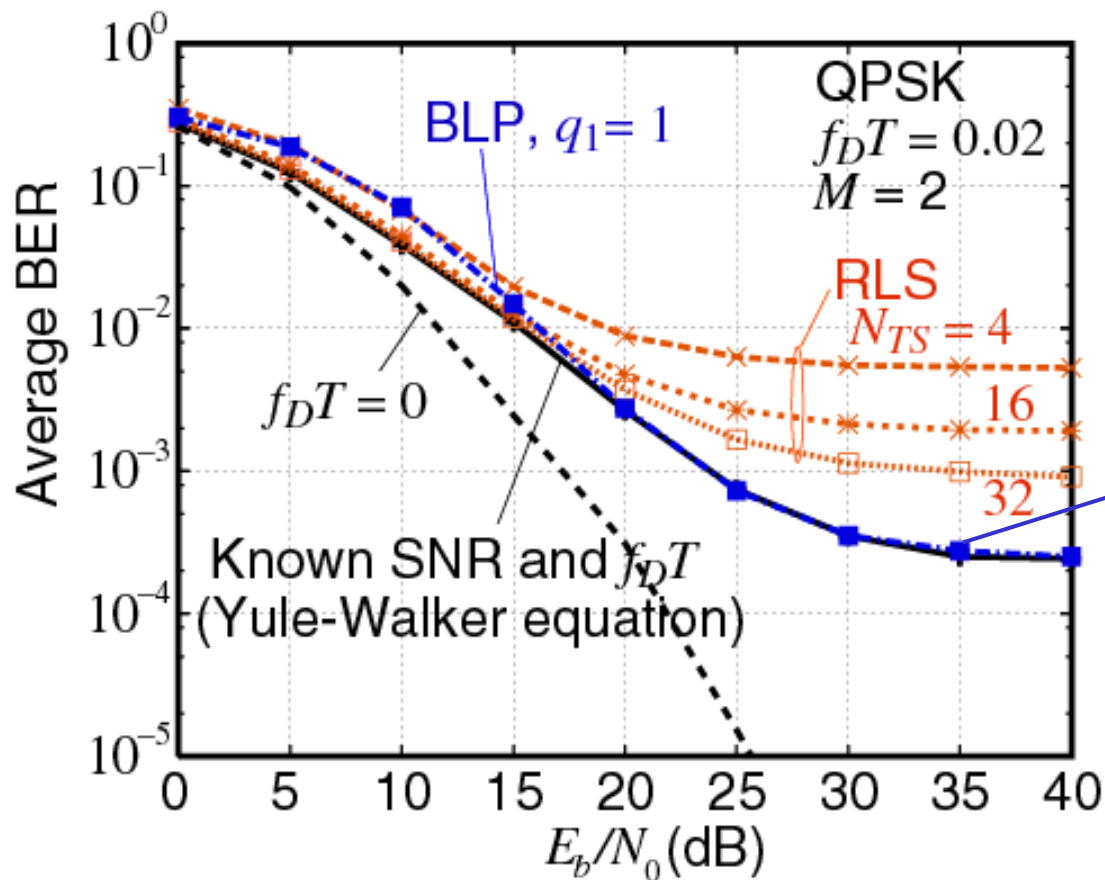
Simulation Conditions

Number of symbol per packet	128
Constellation mapping	BPSK, QPSK
Number of transmit antenna	2
Number of receive antenna	1
Channel	Fast flat Rayleigh fading
Normalized Doppler frequency ($f_D T$)	$1 \times 10^{-3} - 1 \times 10^{-1}$

Dependence on Degree of Polynomial q_1



Average BER Performance vs. E_b/N_0



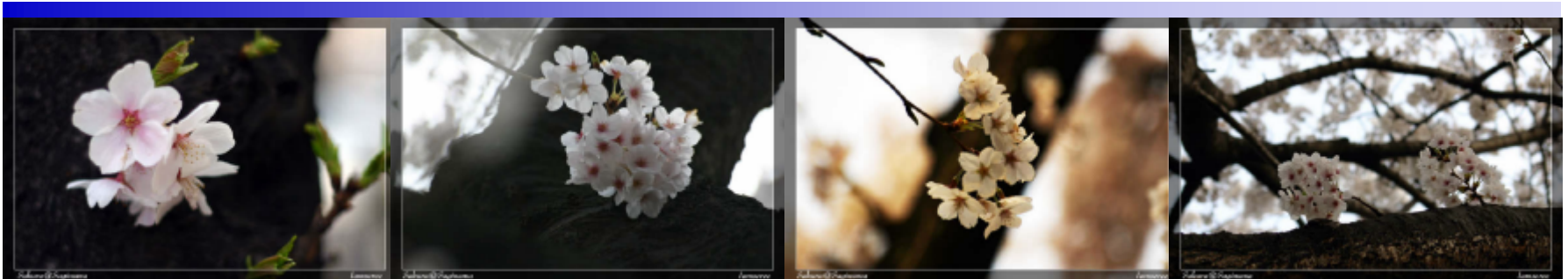
N_{TS} = Number of training symbols (per 128 data symbols)

BLP is Better than RLS (32 N_{TS}) in both BER performance and transmission efficiency

Conclusion

- Blind Linear Prediction (BLP) on Differential STBC (DSTBC) has been proposed by the method of Lagrange multipliers.
 - **NO channel information** nor **training sequences**
- The BER performance of BLP is **better** than that of the RLS algorithm with 32-symbol training.
- The performance of BLP depends on q_1 which is obtained by trade-off between
 - Accuracy of channel prediction.
 - Noise expansion.

Thank you!!



Solving $\{c_m\}$ by Yule-Walker Equation

Yule-Walker Equation

$$\begin{pmatrix} R_a(0) + \mathbf{g}^{-1} & R_a(-2) & \text{☹} & R_a(-2M) \\ R_a(2) & R_a(0) + \mathbf{g}^{-1} & \text{☹} & R_a[-2(M-1)] \\ \text{💣} & \text{💣} & \text{📖} & \text{💣} \\ R_a(2M) & R_a[2(M-1)] & \text{☹} & R_a(0) + \mathbf{g}^{-1} \end{pmatrix} \begin{pmatrix} c_0 \\ -c_1 c_0 \\ \text{💣} \\ -c_M c_0 \end{pmatrix} = \begin{pmatrix} \mathbf{s}_e^2 \\ 0 \\ \text{💣} \\ 0 \end{pmatrix}$$

where

$R_a(i) = J_0(2\mathbf{p}f_D T i)$: an auto-correlation function of $h_{lp}(2k)$

$\mathbf{g} = \frac{\langle |h_{lp}(2k)|^2 \rangle}{\mathbf{s}_n^2}$: SNR

$\mathbf{s}_e^2 = \text{const.}$: the squared prediction error

Solving $\{c_m\}$ by RLS Algorithm

- Recursively, the prediction coefficients $\{c_m\}$ are updated using N_{TS} training symbols.

- **Linear Prediction Error:**

$$e(k) = \mathbf{z}(k) - \mathbf{Z}^T(k) \mathbf{c}^*(k-1)$$

- **Gain matrix:**

$$\mathbf{K}(k) = \mathbf{I}^{-1} \mathbf{P}(k-1) \mathbf{Z}(k) (\mathbf{I} + \mathbf{I}^{-1} \mathbf{Z}^H(k) \mathbf{P}(k-1) \mathbf{Z}(k))^{-1}$$

- **Inverse of covariance matrix:**

$$\mathbf{P}(k) = \mathbf{I}^{-1} \mathbf{P}(k-1) - \mathbf{I}^{-1} \mathbf{K}(k) \mathbf{Z}^H(k) \mathbf{P}(k-1)$$

- **Coefficients Update:**

$$\mathbf{c}(k) = \mathbf{c}(k-1) + \mathbf{K}(k) e^*(k)$$

$$e^H(k) = \begin{pmatrix} \mathbf{e}_1^H & \mathbf{e}_2^H & \ominus & \mathbf{e}_{N_R}^H \end{pmatrix}$$

$$\mathbf{z}^H(k) = \begin{pmatrix} \mathbf{r}_1^H(k) \mathbf{D}(k) & \mathbf{r}_2^H(k) \mathbf{D}(k) & \ominus & \mathbf{r}_{N_R}^H(k) \mathbf{D}(k) \end{pmatrix}$$

$$\mathbf{Z}^H(k) = \begin{pmatrix} \mathbf{z}^*(k-1) & \mathbf{z}^*(k-2) & \ominus & \mathbf{z}^*(k-M) \end{pmatrix}$$